

# STRLEN

Beware of use with strings that are not null terminated.

Sean Barnum, Cigital, Inc. [vita<sup>1</sup>]

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## Part "Original Cigital Coding Rule in XML"

Mime-type: text/xml, size: 5796 bytes

<b>Attack Category</b>	<ul style="list-style-type: none"><li>• Malicious Input</li><li>• Denial of Service</li></ul>	
<b>Vulnerability Category</b>	<ul style="list-style-type: none"><li>• Buffer Overflow</li><li>• Unconditional</li></ul>	
<b>Software Context</b>	<ul style="list-style-type: none"><li>• String Management</li></ul>	
<b>Location</b>		
<b>Description</b>	<p>The strlen() function can be associated with problems if a string is not null terminated or if it is used in a way that causes a null terminator to be lost.</p> <p>The strlen() function finds the length of the given string (represented as a character array). It iterates through the characters in the string, stopping when it finds the null terminator. The problem does not lie in the strlen() function itself but in how it is generally used. If an attacker is able to generate a string in an application that is not null terminated, strlen() will return an incorrect length. If this length is used to perform tasks such as memory allocation and string parsing, other security problems can occur.</p> <p>The use of strlen() can easily cause off-by-one errors, since copying a string of length strlen(buf) actually requires copying strlen(buf)+1 characters (including the null terminator). The resulting unterminated strings can cause subsequent problems when functions such as strlen() are run on them.</p>	
<b>APIs</b>	<b>Function Name</b>	<b>Comments</b>
	_mbslen	
	_tcslen	
	lstrlen	
	strlen	
	wcslen	
<b>Method of Attack</b>	In some cases, an attacker can place a string in a buffer that is exactly the length of the allocated	

1. <http://buildsecurityin.us-cert.gov/bsi-rules/35-BSI.html> (Barnum, Sean)

	<p>buffer. This leaves no space for the terminating null character, effectively connecting the string with whatever is next in memory. Note that this is not a problem with the <code>strlen()</code> function itself but with the function used to populate the buffer. However, as a result, a call to <code>strlen()</code> might run off the end of the string and cause an access violation, thus terminating the application. There are also many ways in which improper use of <code>strlen()</code> can cause buffer overflows and other security problems.</p>		
<b>Exception Criteria</b>	<p>When the string input to the <code>strlen()</code> function is defined by the programmer and is not modified during program execution.</p>		
<b>Solutions</b>	<p><b>Solution Applicability</b></p> <p>All uses of <code>strlen()</code> should be checked to ensure safe usage.</p>	<p><b>Solution Description</b></p> <p>All buffers containing strings input by the user should be explicitly terminated with <code>\0</code> before a call to <code>strlen()</code>. If the buffer is statically allocated, <code>buffer[sizeof(buffer)-1]</code> should be set to <code>\0</code> before a call to <code>strlen()</code>. This way, even if the actual string is not null terminated, <code>strlen()</code> will not read past the buffer. If the buffer is dynamically allocated, then string objects that store the length of the string should be used instead of character arrays. In this case, calling <code>strlen()</code> should be unnecessary.</p> <p>Note that <code>strlen()</code> itself</p>	<p><b>Solution Efficacy</b></p> <p>Typically effective, but there are many ways of creating unsafe string management code.</p>

	<div>does not cause major security problems. It simply increases the chances of security problems in other string handling functions that use the output of strlen().</div> <div>When tempted to use strlen()</div> <div>Use strlen_s() or StringCchLength()</div>	
<b>Signature Details</b>	size_t strlen( const char *string ) size_t wcslen( const wchar_t *string ) size_t _mbslen( const unsigned char *string ) size_t _mbstrlen( const char *string ) int lstrlen(LPCTSTR lpString)	
<b>Examples of Incorrect Code</b>	<pre>char dest[50]; strncpy(dest, src, strlen(src));</pre>	
<b>Examples of Corrected Code</b>	<pre>char dest[50]; strncpy(dest, src, sizeof(dest)); dest[sizeof(dest)-1] = 0;</pre>	
<b>Source Reference</b>	<ul style="list-style-type: none"> <li><a href="http://msdn.microsoft.com/library/default.asp?url=/library/en-us/vclib/html/_crt_strlen.2c_.wcslen.2c_.mbslen.2c_.mbstrlen.asp">http://msdn.microsoft.com/library/default.asp?url=/library/en-us/vclib/html/_crt_strlen.2c_.wcslen.2c_.mbslen.2c_.mbstrlen.asp</a><sup>2</sup></li> </ul>	
<b>Recommended Resources</b>		
<b>Discriminant Set</b>	<b>Operating System</b>	<ul style="list-style-type: none"> <li>Windows</li> </ul>
	<b>Languages</b>	<ul style="list-style-type: none"> <li>C</li> <li>C++</li> </ul>

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1. <mailto:copyright@cigital.com>

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